

# TARA ARNETT

art director / assistant art director /  
set designer / graphic designer

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## FILM + TELEVISION CREDITS

<b>Old Guard 2</b> (additional photography) Netflix	2024	Art Director
<b>In Den Wolken</b> Apple TV+	2024	Assistant Art Director
<b>Allegiance S1</b> Lark Productions / CBC	2023	Set Designer
<b>Resident Alien S3</b> Universal	2023	Set Designer
<b>The Dating Game</b> (feature) AGC Studios	2022	Assistant Art Director
<b>The Irrational</b> (pilot) NBC	2022	Set Designer
<b>Avatar: The Last Airbender</b> (series) Netflix	2021-2022	Assistant Art Director
<b>Sonic 2</b> (feature) Paramount	2021	Art Director
<b>Schmigadoon!</b> (episodic) Apple TV+, Universal	2020	Art Director
<b>Twilight Zone S2</b> (episodic) CBS	2019-2020	Set Designer
<b>Flora &amp; Ulysses</b> (feature) Walt Disney Pictures	2019	Assistant Art Director
<b>Lost in Space S2</b> (episodic) Netflix	2018-2019	Assistant Art Director
<b>Good Boys</b> (feature) Point Grey Pictures	2018	Assistant Art Director
<b>The Art of Racing in the Rain</b> (feature) 20th Century Fox	2018	Graphics
<b>The Perfection</b> (feature) Miramax	2018	Graphics
<b>Noelle</b> (feature) Walt Disney Pictures	2017	Assistant Art Director
<b>Dirk Gently's Hollistic Detective Agency</b> (episodic) BBC America	2017	Graphics
<b>Light of My Life</b> (feature) Black Bear Pictures	2017	Art Director
<b>Everything, Everything</b> (feature) Alloy Entertainment / MGM	2016	Graphics
<b>50 Shades Darker &amp; 50 Shades Freed</b> Focus Features	2015-2016	Assistant Art Director
<b>Star Trek Beyond</b> (feature) Paramount Pictures	2015	Graphics
<b>Darc</b> (feature) JRN Productions BC	2015	Assistant Art Director
<b>50 Shades of Grey</b> (addtl photography) Focus Features	2015	Assistant Art Director
<b>Into the Forest</b> (feature) BRON studios / Rhombus Media	2014	Art Director
<b>Age of Adaline</b> (feature) Lakeshore Entertainment	2014	Graphics
<b>Tomorrowland</b> (feature) Walt Disney Pictures	2013	Graphics
<b>Eleventh Victim</b> (mow) Bauman Entertainment	2012	Graphics
<b>Bailout</b> (feature) Brightlight Pictures/Boll KG	2012	Art Director
<b>Beauty &amp; the Beast</b> (pilot) ABC Studios	2012	Graphics
<b>Date and Switch</b> (feature) Lionsgate Entertainment	2011	Art Director
<b>Hellcats</b> (episodic) Warner Brothers Television	2011	Graphics
<b>Men In Trees</b> (episodic) Warner Brothers Television	2006-2008	Graphics
<b>Firestorm: Last Stand at Yellowstone</b> (mow) A & E Network	2006	Art Director
<b>War</b> (feature) Lionsgate Presents	2006	Draftsperson
<b>Saved</b> (episodic) Fox 21	2005	Graphics
<b>Catch &amp; Release</b> (feature) Columbia Pictures	2005	Graphics/Assistant Art Director

<b><i>Man About Town</i></b> (feature) Media 8 Entertainment	2004	<b>Graphics/Assistant Art Director</b>
<b><i>The Talisman</i></b> (feature) Dreamworks	2004	<b>Art Department Coordinator</b>
<b><i>No Place Like Home</i></b> (pilot) Sony Pictures	2003	<b>Art Director</b>
<b><i>Stranger Beside Me</i></b> (mow) Barbara Lieberman Productions	2003	<b>Art Director</b>
<b><i>The L-Word</i></b> (episodic) Showtime Networks	2003	<b>Art Department Coordinator</b>
<b><i>House of the Dead</i></b> (feature) Workhorse II Pictures	2002	<b>Assistant Art Director</b>
<b><i>Snow Queen</i></b> (mow) Hallmark Entertainment	2002	<b>Art Department Coordinator</b>
<b><i>Fugue</i></b> (short independant) Anagram Pictures	2001	<b>Art Director</b>
<b><i>Glory Days</i></b> (episodic) Miramax	2001	<b>Art Department Assistant</b>
<b><i>Damaged Care</i></b> (mow) Paramount	2001	<b>Art Department Assistant</b>
<b><i>Beyond Belief</i></b> (episodic) Fox Network	2001	<b>Art Department Assistant</b>
<b><i>Snow White</i></b> (mow) Hallmark Entertainment	2000	<b>Art Department Assistant</b>
<b><i>Harsh Realm</i></b> (episodic) Fox Network	1999	<b>Art Department Assistant</b>
<b><i>Millennium</i></b> (episodic) Fox Network	1998-1999	<b>Art Department Assistant</b>
<b><i>Testing Your Dog's I.Q.</i></b> (short) UBC Dept of Psychology	1997	<b>Art Director</b>

## RELATED EXPERIENCE

2011 - 2012	<b>Adjunct Professor</b> <b><i>University of British Columbia</i></b>
	<ul style="list-style-type: none"> <li>Developed the syllabus and taught <i>Art Direction/Production Design for Film</i>: a new course offered in the Department of Theatre.</li> </ul>
July - Aug 2003	<b>Art Director</b> <b><i>Vancouver Film School</i></b>
	<ul style="list-style-type: none"> <li>Designed sets for a film shoot within a part-time directing course. Taught students the responsibilities of the art department.</li> </ul>
1996 - 2013	<b>Theatre Designer</b> <b><i>Firehall Arts Centre, Pacific Theatre and others</i></b>
	<ul style="list-style-type: none"> <li>Designed sets, props and costumes for various productions, Jessie Award nominee</li> </ul>

## EDUCATION

- Bachelor of Fine Arts in Theatre Stage Design and Technology, UBC
- MiniCAD Vectorworks level 1, Langara Continuing Studies
- Vectorworks 3D Modeling and Rendering, Langara Continuing Studies

## SKILLS SUMMARY

- Experienced in script breakdown, detailed research, scheduling, concept illustration plus 3D model exporting & troubleshooting
- Very skilled in Vectorworks (including Renderworks), Adobe Illustrator & Photoshop